

Ash Lake

 Ash Lake (湖の灰) is a Location in Dark Souls. It is accessible via The Great Hollow.

Information

Ash Lake is a serene yet desolate area, home to the ancient **Stone Dragon**, one of the few surviving Everlasting Dragons. It is accessible through **The Great Hollow**, and while it is not mandatory for progression, it offers unique treasures, enemies, and lore.

Enemies

Lake Hydra

- A more powerful variant of the **Hydra** found in the **Darkroot Basin**.
 - **HP** and **damage output** are increased.
 - Attacks:
 - **Water projectiles**: Long-range, highly damaging.
 - **Head slams**: Close-range attacks.
 - Drops:
 - **Dragon Scale** (x2)
 - Strategy:
 - Fight on the sandy shore to avoid deep water hazards.
 - Use a **high-stability shield** to block projectiles.
 - Attack heads after they slam down.
 - Using a bow from a safe position (e.g., behind the fallen tree) is effective but requires many arrows.

Clams (Five-Legged Shell Beasts)

- Found near the Stone Dragon and along the path.
 - Attacks:
 - **Body slam**
 - **Double snap**
 - **Bite attack**: Inflicts **equipment durability damage**.
 - Drops:
 - **Twinkling Titanite**
 - **Purging Stone** (rare)
 - Strategy:
 - Avoid direct confrontation; attack from behind.

- Use ranged magic or pyromancy to safely dispatch.

Other Enemies

- **Mushroom Men** and **Basilisks**:
 - Found within the large hollow tree on the way to the Stone Dragon.
 - Behave the same as their counterparts in **The Great Hollow**.

Items

Weapons

- **Dragon Greatsword**:
 - Obtained by cutting off the tail of the **Stone Dragon**.
 - Can only be obtained once per playthrough.

Rings

- **Great Magic Barrier (Miracle)**:
 - Found inside the large hollow tree. Requires careful navigation of branching paths to reach.

Consumables

- **Dragon Scales**:
 - Drops from the Hydra (x2).
 - Found as loot (x3) along the sandy path.
- **Purging Stone**:
 - Rare drop from Clams.

Upgrade Materials

- **Twinkling Titanite**:
 - Dropped by Clams.
- **Dragon Scales**:
 - Found as loot and dropped by the Hydra.

Walkthrough

Getting Started

- Access Ash Lake through **The Great Hollow**.
- Prepare for **fall damage** during the descent. Use **Fall Control** or **Cat Ring** to minimize risks.

Progression

1. **First Bonfire:**

- Located at the beginning of the sandy shore, to the right after exiting The Great Hollow.
- Rest here to make it a warpable bonfire.

2. **Lake Hydra:**

- Encountered shortly after the first bonfire.
- Defeat it to clear the area for safer exploration.

3. **Large Hollow Tree:**

- Found along the path. Contains Basilisks, Mushroom Men, and the **Great Magic Barrier**.

4. **Stone Dragon:**

- At the far end of Ash Lake.
- Pray at its feet to join the **Path of the Dragon** covenant.
- Cutting its tail grants the **Dragon Greatsword**.

Returning

- If warpable bonfires are unlocked, you can fast travel back.
- Otherwise, you must backtrack through The Great Hollow.

Covenants

Path of the Dragon

Join this covenant by praying at the **Stone Dragon** located at the far end of Ash Lake. This covenant focuses on PvP invasions through the use of the **Dragon Eye**.

Soul Farming

Clams:

- Farm for **Twinkling Titanite** and **Purging Stones**.

Notes

- Avoid resting at the second bonfire near the Stone Dragon unless warpable bonfires are unlocked.
- Use ranged attacks against the Hydra to avoid unnecessary risk.
- Equip gear with high curse resistance (e.g., **Cursebite Ring**) for areas with Basilisks.

Trivia

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Revision #7

Created 19 November 2024 04:06:56 by jade

Updated 19 November 2024 11:36:04 by jade